CLASS III (SESSION 2026-27)

UNIT- III SYLLABUS

SUBJECTS	BOOK NAMES	DETAILS
ENGLISH	The English Treasure	1. Rudolph: Santa's Favourite Reindeer 2. The Wright Brothers
	Applied English Grammar	1. Simple Past Tense 2. Simple Future Tense 3. More Verbs
MATH	Math Booster	1. Basic Concept of Geometry 2. Measurement of Length
SST	Grow with Social Studies	1. Metropolitan Cities of India Part III 2. Means of Transport 3. Means of Communication
SCIENCE	Next Step Science	1. States of Matter 2. Measuring Things
COMPUTER	Computer with AI	1. Formatting in MS Word 2016
HINDI	Adhunik	1. घंटी की धुन 2. दाँतों की देखभाल
	Sahajh	1. क्रिया 2. अशुद्धि शोधन 3. त्योहार दिन और महीने
BENGALI	Megh mala	১. কার্তিক-গণেশ ২. অবাক জলপান ৩. শামিয়ানা ৪. বেড়ালছানার হিমালয় দর্শন
	Bhasa Taranga	১. পুরুষ ২. লিঙ্গ ৩. ক্রিয়ার কাল

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MORAL SCIENCE	Wellness Wonder	1. Surya Namaskar 2. Learning from Yoga
G.K	Know and Grow	Pg-38-46

CLASS III (SESSION 2026-27)

UNIT- IV SYLLABUS

SUBJECTS	BOOK NAMES	DETAILS
ENGLISH	The English Treasure	1. Twenty Froggies Went to School 2. The Three Questions 3. The Selfish Giant
	Applied English Grammar	1. Can, Cannot ; Should, Should not 2. Adverbs 3. Prepositions 4. Conjunctions
MATH	Math Booster	1. Measurement of Weight 2. Measurement of Capacity
SST	Grow with Social Studies	1. Food and Clothes of India 2. Festivals of India
SCIENCE	Next Step Science	1. Light, Sound and Force 2. Soil
COMPUTER	Computer with AI	1. Working of Internet
HINDI	Adhunik	1. बोलती गुफा 2. कोयल
	Sahajh	1. पर्यायवाची शब्द 2. विलोम शब्द
BENGALI	Megh mala	১. অতি লোভের দণ্ড

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	Bhasa Taranga	২. রেলের রাস্তা ৩. পর্যটন ১. কারক ও বিভক্তি ২. পদ-পরিবর্তন ৩. এককথায় ৪. সমোচ্চারিত ভিন্নার্থক শব্দ
MORAL SCIENCE	Wellness Wonder	1. Maintaining Personal Hygiene 2. Table Manners
G.K	Know and Grow	Pg- 47-55

CLASS III (SESSION 2026-27)

TERM- II SYLLABUS

SUBJECTS	BOOK NAMES	DETAILS
ENGLISH	The English Treasure	1. Apple Song 2. Pinocchio 3. My Shadow 4. The Story of Ali Cogia
	Applied English Grammar	1. Punctuation 2. Short Forms 3. Interjections 4. Vocabulary 5. Story Writing 6. Informal Letter 7. Invitation
MATH	Math Booster	1. Money Measures 2. Time Measures 3. Pictograph 4. Patterns

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		5. Shapes and Spatial Understanding 6. Measurement of Length
SST	Grow with Social Studies	1. Political Divisions of India 2. Our Occupations 3. Our Government 4. Our Environment
SCIENCE	Next Step Science	1. Air, Water and Seasons 2. The Sky above Us 3. Our Earth - Our Home 4. Light Sound and Force 5. Soil
COMPUTER	Computer with AI	1. Coding with Scratch 2. AI and Its Application
HINDI	Adhunik Sahajh	1. शिमला की यात्रा 2. भारत देश 3. Pg -86,87गिनती 1. अनेक शब्दों के लिए एक शब्द 2. मुहावरे 3. पत्र लेखन 4. अनुच्छेद लेखन 5. अपठित गद्यांश 6. श्रवण व वाचन कौशल
BENGALI	Megh mala	১. তোতা কাহিনী ২. উড়ুক্কু ভূত ৩. বিচার ৪. ভালো খাবার ৫. রাজকাহিনী ৬. নদী

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	Bhasa Taranga	১. সমার্থক শব্দ ২. বাক্যে ছেদ চিহ্নের ব্যবহার ৩. পত্র রচনা ৪. অনুচ্ছেদ রচনা ৫. সাধু ভাষা ও চলিত ভাষা
MORAL SCIENCE	Wellness Wonder	1. Love Your Country 2. Personal Values 3. Maintaining Personal Hygiene
G.K	Know and Grow	Pg-56- 74 Current affairs

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COMPUTATIONAL THINKING AND AI

CLASS III

TERM - II SYLLABUS

Think Explore Create

CHAPTERS	CONTENT
NUMBER WORLD	1. Vacation with My Nani Maa 2. House of Hundreds- I 3. Raksha Bandhan 4. House of Hundreds- II
REASONING ABILITY	1. Fair Share 2. Give and Take 3. The Surajkund Fair
MEASUREMENT	1. Fun at Class Party 2. Filling and Lifting 3. Time Goes on

THINK
SOLVE
GROW

Small Steps Today...
Big Thinkers Tomorrow!

AI & ROBOTICS SYLLABUS

GRADE 3 – INPUT, OUTPUT & AI AWARENESS

Chapter 1: Input and Output Devices

Duration: 6 Classes

Topics

- Keyboard
- Mouse
- Monitor
- Speaker



Chapter 2: Introduction to Electricity

Duration: 6 Classes

Topics

- Battery
- LED
- Circuit

Activity

- Make a Simple Paper Circuit Model

Chapter 3: AI in Daily Life

Duration: 6 Classes

Topics

- Google Maps
- YouTube Suggestions
- Face Unlock

Activity

- Identify AI Tools Used at Home

Chapter 4: Coding Without Computer

Duration: 6 Classes

Topics

- Algorithms
- Instructions

Activity

- Step-by-Step Classroom Task Game

